

```
enum Instruction {
    NOP,
    EXIT,
    JUMP {
        offset: i8,
        count: u8,
    },
    MOV {
        src: File,
        dst: File,
    },
    // ...
}
```

```
enum File {
    GrfA { index: u8 },
    GrfB { index: u8 },
    SrfM { index: u8 },
    SrfA { index: u8 },
    Bank,
}
```